



CRAPS

KEEP THE GOOD TIMES ROLLING

HOW TO PLAY

- The person whose turn it is to roll the dice is the “shooter.” The results of the shooter’s rolls will determine the outcome for all players who bet either with them or against them.
- On the shooter’s first roll, or “come-out,” players wager by placing chips on either the PASS line or DON’T PASS line.
- By betting on the PASS line, you’re wagering that the shooter will win. If you bet on the DON’T PASS line, you’re betting the shooter will lose.
- If the shooter rolls a 7 or 11 on the first throw, PASS LINE bets win. If a 2, 3 or 12 is thrown, PASS LINE bets lose. This is called “Craps.”
- Conversely, if the shooter throws a 2 or 3, DON’T PASS wagers win. If a 7 or 11 is thrown, DON’T PASS bets lose. If a 12 is thrown, it is a “push” and no one wins.
- If a 4, 5, 6, 8, 9 or 10 is rolled, that number becomes the “point,” and is marked on the betting layout with a puck, and the shooter must now try to “make the point” — in other words, re-roll the point number to win.
- If the shooter rolls this point again before rolling a 7, bets on the PASS LINE win, while DON’T PASS bets lose. This is called a “pass” and the shooter starts over with a brand new roll.

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- A roll of 7 after the point has been established completes the shooter's turn and PASS LINE bets lose, while DON'T PASS bets win.
- DON'T PASS bets may be removed at any time.

OTHER TYPES OF BETS YOU CAN MAKE

There are many types of bets to be made in the game of Craps. Here are just a few examples:

Place Bet: A bet that the shooter will roll a specific number

– either a 4, 5, 6, 8, 9 or 10 – before they throw a 7.
Payouts: Numbers 4 and 10 pay 9 to 5; 5 and 9 pay 7 to 5; 6 and 8 pay 7 to 6.

One Roll Bet: Bets placed on the “Any Craps” section of the layout (which covers numbers 2, 3 and 12) pay 7 to 1. Bets placed on numbers 3 or 11 pay 15 to 1; on 2 or 12 pay 30 to 1; any 7 pays 4 to 1.

HardWay Bets: You're wagering the shooter will throw a specific number - 4, 6, 8 or 10 - the “Hardway,” (that is, by rolling a pair of 2's, 3's, 4's or 5's) before they roll any other combination that totals this number, or before they roll a 7. Hardway 6 and 8 pay 9 to 1; 4 and 10 pay 7 to 1.

Big Six and Big Eight: To bet that the shooter will roll a 6 or 8 before a 7, place your wager on the “Big 6” or “Big 8” section at the corner of the table. Pays even money.

Field Bet: To bet that a 2, 3, 4, 9, 10, 11 or 12 is rolled next, place your bet in the “Field.” This bet is on a single roll. If any of the above numbers are thrown – except a 2 or a 12 – you win even money. 2 pays double and 12 pays triple.

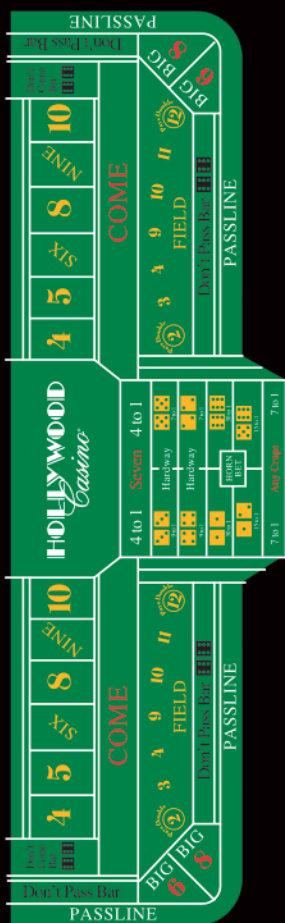
World Bet: A combination of proposition bets that consists of 2, 3, 11, 12 and any seven. It is a bet that covers the HORN and ANY 7, in five (5) equal amounts.

Horn High: A bet that covers the horn but has twice as much money on one of the numbers as the other three.

Hop Bet: A one roll bet that may be bet at any time on a specific combination of the dice; and payout schedule of A Hardway pays 30 to 1, while an Easy combination pays 15 to 1.

Fire Bet: A side wager that can be made in conjunction with the operation of a standard casino Craps game; payout schedule is 4 “individual points” 24 to 1; 5 “individual points” 249 to 1; 6 “individual points” 999 to 1.

Put Bet: Player takes Pass or Come Point without traveling through the Come point; payout pays even money; odds depend on what number is played.



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